

13.4 Position, Velocity, Acceleration

If $t = \text{time}$ and position is given by

$$\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$$

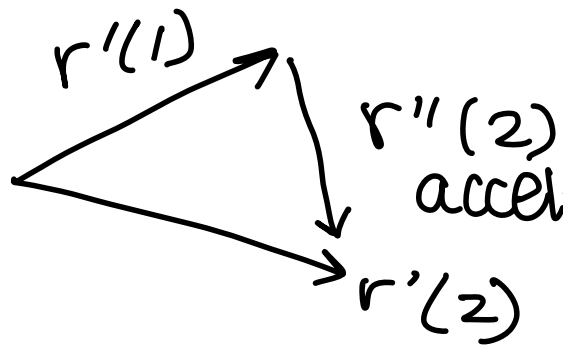
then

$$\mathbf{r}'(t) = \lim_{h \rightarrow 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h} = \text{velocity}$$

→ displacement
→ time

$$|\mathbf{r}'(t)| = \frac{\text{change in dist}}{\text{change in time}} = \text{speed} = \frac{ds}{dt}$$

$$\mathbf{r}''(t) = \lim_{h \rightarrow 0} \frac{\mathbf{r}'(t+h) - \mathbf{r}'(t)}{h} = \frac{\text{change in velocity}}{\text{change in time}} = \mathbf{a}(t)$$



causing velocity to slow down b/c behind
Normal Vector

Entry Task:

Let t be **time in seconds** and assume the position of an object (in **feet**) is given by

$$\mathbf{r}(t) = \langle t, 2e^{-t}, 0 \rangle$$

x
 y
 z

$$\mathbf{r}(0) = \langle 0, 2, 0 \rangle$$

Compute $\mathbf{r}'(t)$, $|\mathbf{r}'(t)|$, and $\mathbf{r}''(t)$ and $\mathbf{r}'(0)$, $|\mathbf{r}'(0)|$, and $\mathbf{r}''(0)$.

$$\mathbf{r}'(t) = \langle 1, -2e^{-t}, 0 \rangle$$

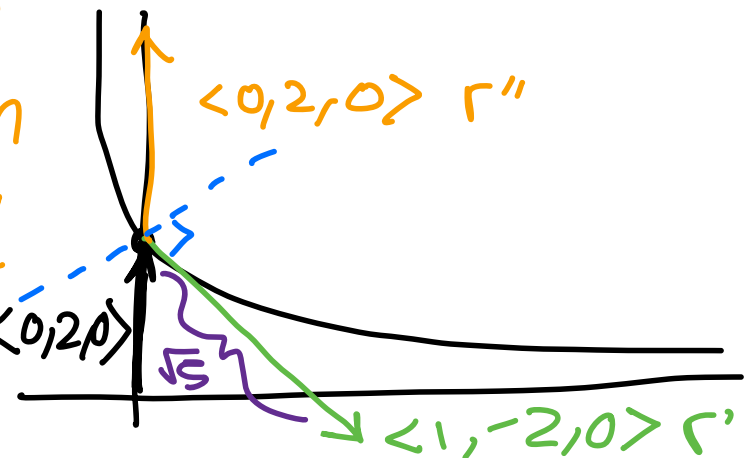
$$|\mathbf{r}'(t)| = \sqrt{1 + 4e^{-2t}}$$

$$\mathbf{r}''(t) = \langle 0, 2e^{-t}, 0 \rangle$$

$$\mathbf{r}'(0) = \langle 1, -2, 0 \rangle$$

$$|\mathbf{r}'(0)| = \sqrt{1+4} = \sqrt{5}$$

$$\mathbf{r}''(0) = \langle 0, 2, 0 \rangle$$



HUGE application:

ANY motion problem

Newton's 2nd Law of Motion states

Force = mass · acceleration

$$\mathbf{F} = m \cdot \mathbf{a}, \text{ so}$$

$$\mathbf{a} = \frac{1}{m} \cdot \mathbf{F}$$

If $\mathbf{F} = \langle 0, 0, 0 \rangle$, then all the forces 'balance out' and the object has no acceleration.

(Velocity will remain constant)

If $\mathbf{F} \neq \langle 0, 0, 0 \rangle$, then acceleration will occur, and we integrate (or solve a differential equation) to find velocity and position.

That is how we can model ALL motion problems!

HW Example:

An object of mass 10 kg is being acted on by the force

$$\mathbf{F} = \langle 130t, 10e^t, 10e^{-t} \rangle.$$

You are given

$$\mathbf{v}(0) = \langle 0, 0, 1 \rangle \text{ and } \mathbf{r}(0) = \langle 0, 1, 1 \rangle.$$

Find the position function.

$$\vec{\mathbf{a}}(t) = \frac{1}{10} \langle 130t, 10e^t, 10e^{-t} \rangle$$

$$\vec{\mathbf{a}}(t) = \langle 13t, e^t, e^{-t} \rangle$$

$$\vec{\mathbf{v}}(t) = \left\langle \frac{13}{2}t^2 + C_1, e^t + C_2, -e^{-t} + C_3 \right\rangle$$

$$v(0) = 0 + C_1 = 0 \quad C_1 = 0$$

$$v(0) = 1 + C_2 = 0 \quad C_2 = -1$$

$$v(0) = -1 + C_3 = 1 \quad C_3 = 2$$

$$\vec{\mathbf{v}}(t) = \left\langle \frac{13}{2}t^2, e^t - 1, -e^{-t} + 2 \right\rangle$$

$$\vec{\mathbf{r}}(t) = \left\langle \frac{13}{6}t^3, e^t - t, e^{-t} + 2t \right\rangle$$

this kind of Q won't be on test
For a much more interesting and applied example try this one...

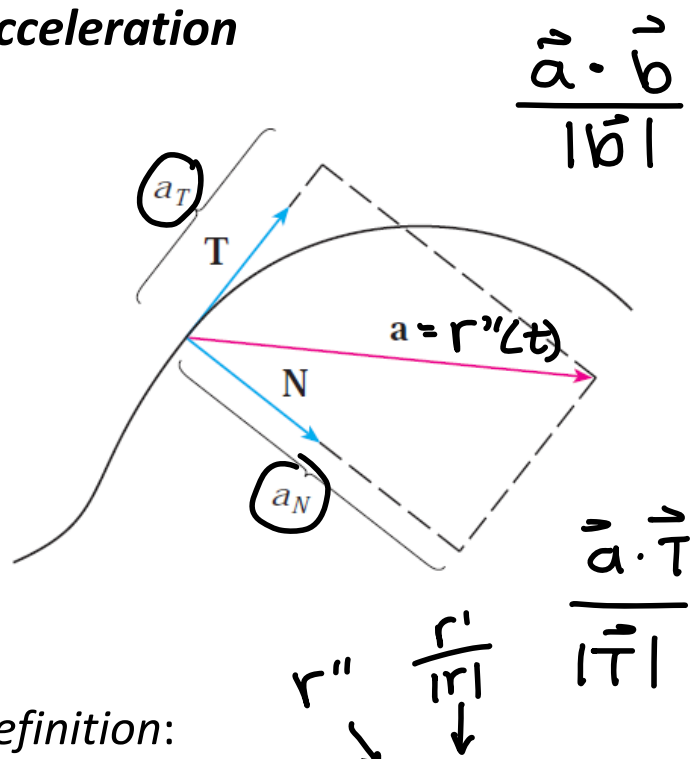
A ball with mass $m = 0.8$ kg is thrown northward into the air with initial speed of 30 m/sec at an angle of 30 degrees with the ground. A west wind applies a steady force of 4 N on the ball (west to east).

If you are standing on level ground, where does the ball land?

I won't do this in class, but here is a video of me working through it as well as visuals: [Applied Motion Example](#)

Visuals: <https://www.math3d.org/QbuedSnK>

Tangential and Normal Components of Acceleration



Definition:

$$a_T = \text{comp}_T(\mathbf{a}) = \mathbf{a} \cdot \mathbf{T} = \text{tangential comp.}$$

$$a_N = \text{comp}_N(\mathbf{a}) = \mathbf{a} \cdot \mathbf{N} = \text{normal comp.}$$

which can be rewritten as...

$$a_T = \frac{\mathbf{r}' \cdot \mathbf{r}''}{|\mathbf{r}'|} \quad \text{and} \quad a_N = \frac{|\mathbf{r}' \times \mathbf{r}''|}{|\mathbf{r}'|}$$

Notes:

- a_T can be positive or negative (or zero)
positive – speedometer speed increasing
negative – speedometer speed decreasing
- a_N is always positive (or zero)
 (accel. points “inward” relative to the curve, but not always “directly” inward)

For interpreting use,

$$a_T = v' = \frac{d}{dt} |r'(t)| = \text{“deriv. of speed”}$$

$$a_N = kv^2 = \text{curvature} \cdot (\text{speed})^2$$

(derivative of this is on the next page)

Deriving interpretations

(you can skip this):

Note visually that you can see:

$$\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N}$$

We are trying to find the numbers in front of \mathbf{T} and \mathbf{N} .

Let $v(t) = |\vec{v}(t)| = \text{speed}$.

$$1. \vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{\vec{v}(t)}{v(t)} \text{ implies } \vec{v} = v\vec{T}.$$

$$2. \kappa(t) = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{|\vec{T}'|}{v(t)} \text{ implies } |\vec{T}'| = \kappa v.$$

$$3. \vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} = \frac{\vec{T}'}{\kappa v} \text{ implies } \vec{T}' = \kappa v \vec{N}.$$

Differentiating the first fact above gives

$$\vec{a} = \vec{v}' = v'\vec{T} + v\vec{T}', \text{ so}$$

$$\vec{a} = \vec{v}' = v'\vec{T} + \kappa v^2 \vec{N}.$$

Conclusion:

$$a_T = v' = \frac{d}{dt} |r'(t)| = \text{“deriv. of speed”}$$

$$a_N = \kappa v^2 = \text{curvature} \cdot (\text{speed})^2$$

Example:

$$\vec{r}(t) = \langle \cos(t), \sin(t), t \rangle$$

Find the tangential and normal components of acceleration.

$$\frac{\vec{r}' \cdot \vec{r}''}{|\vec{r}'|} \quad \frac{|\vec{r}' \times \vec{r}''|}{|\vec{r}'|}$$

$$\vec{r}'(t) = \langle -\sin(t), \cos(t), 1 \rangle$$

$$|\vec{r}'(t)| = \sqrt{\sin^2 t + \cos^2 t + 1} = \sqrt{2}$$

$$\vec{r}''(t) = \langle -\cos(t), -\sin(t), 0 \rangle$$

$$\vec{r}' \cdot \vec{r}'' = \cos(t)\sin(t) - \cos(t)\sin(t) + 0 = 0$$

constant speed \leftarrow

$$\vec{r}' \times \vec{r}'' = \sqrt{2}$$

plug in #s
if given,
messy

$$\frac{\sqrt{2}}{\sqrt{2}} = 1 = 2\kappa$$
$$\kappa = 1/2$$

F'18 - Exam 2 - Loveless

Consider the position vector

$$\mathbf{r}(t) = \langle 5t, e^t, e^{-3t} \rangle.$$

Find all values of t at which the tangential component of acceleration is zero.

$$a_T = \frac{\mathbf{r}' \cdot \mathbf{r}''}{|\mathbf{r}'|} = 0$$

$$\mathbf{r}' \cdot \mathbf{r}'' = 0$$

$$\mathbf{r}'(t) = \langle 5, e^t, -3e^{-3t} \rangle$$

$$\mathbf{r}''(t) = \langle 0, e^t, 9e^{-3t} \rangle$$

$$0 + e^{2t} - 27e^{-6t} = 0$$

$$\left(e^{2t} - \frac{27}{e^{6t}} = 0 \right) e^{6t}$$

$$e^{8t} = 27$$

$$8t = \ln(27)$$

$$t = \frac{1}{8} \ln(27)$$